

# Teaching notes on MCG: Greek gods

## Slide 1

Learning objective: To learn about the Greek gods and their associated symbols and specialist areas.

## Slides 2-3

A little basic background information on the Greek gods

## Slides 4-13

A quiz to see how much the students already know about Greek gods (you may be surprised!) and to learn some new facts about them. The slide encourages the students to note down any details they didn't know as they'll need these for the worksheet task later. In each instance, the students are given:

[mouse click] A picture of the god(dess)

[mouse click] the special power or domain of the god(dess)

[mouse click] the symbol of the god(dess)

After their guesses are made (on whiteboards or verbally)...

[mouse click] ...the answer is revealed!

## Slide 14

A visual walk-through of this lesson's worksheet activity. Working individually or in pairs, pupils are given a set of cards to illustrate. Half the cards need to be illustrated with pictures of gods and goddesses, and the other half need pictures of their symbols. Once these are illustrated, backed with card and cut out, they can be placed face down to play a memory game, where the aim is to choose a corresponding god/symbol pair.

## Slide 15

The plenary, with Zeus asking two questions related to this lesson's learning, one language-related and the other cultural.

[mouse click] My fellow god Athena is in charge of wisdom, but what is her animal symbol?

[the owl]

[mouse click] If an ancient Greek heard a thunderstorm, which god might he think is unhappy?

[Zeus]

[mouse click] Who is your favourite god or goddess and why?

[A chance for discussion!]